

# MASTER RACE CAR'S E-CHALLENGE

*Sanctioned by*

**NEW DIMENSION  
RACING**

## **Regulations**

*Version from 8. December 2020*

This document contains regulations for the MRc E-Challenge. The E-Challenge is sanctioned by NDR, therefore the NDR Sporting Code is in force with this document. Any conflicts between the two, unless explicitly stated herein, defer to the Sporting Code.

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New Dimension Racing  
Master Race car*

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## **I. General Event Information**

1. The MRc E-Challenge is defined as an event in the Live for Speed simulation software using the single-seater car with technical specifications very close to the Gen2 Formula E cars, running at the layout replica of existing Formula E circuit.

a) The eligible marques are the following:

1. Formula XR (FOX)

2. There is no licence grade requirement for the MRc E-Challenge.

## **II. MRc E-Challenge Car Restrictions**

1. Car setups are open for the MRc E-Challenge event.

## **III. Sporting Code Clarifications / Notes**

1. The Safety Car and Virtual Safety Car Procedure as stated in Sporting Code Article XIII is in use in this series.

2. All open configuration courses are measured using the method prescribed in Article IV.1.

3. All series participants must be aware of the Red Flag and Server Failure Procedures in the Sporting Code. (Article XIII, Sections 3 and 4, respectively).

## **IV. Car Skins**

1. All skins must fulfill the requirements as specified in the NDR sporting code, Article III.3, with the following additions:

a) Cars of the same team need not be substantially similar in design.

b) If two or more cars of a team have substantially identical liveries, drivers should run with significantly different helmet liveries.

## **V. Entry Procedure**

1. There are 22 (alternatively 24) start positions available for the MRc E-Challenge competitors. Additional slots are reserved for a Safety Car and course car(s).

2. Car Number 1 is reserved for the defending MRc E-Challenge Driver's Champion. All numbers 2-99 inclusive are available for any other drivers.

3. All cars are single-driver cars. A "Team" is a grouping of at least one car.

4. No sign ups or sign up edits (Entry Lockout) may be made after the last midnight UTC prior a race meeting.

- a) An entrant in need of urgent edits during the Entry Lockout period must appeal to race administration to request a waiver to make the change
- b) No changes shall be allowed or accepted from 45 minutes prior to meeting start.

#### **VI. Confirmations Procedure**

1. All entrants must confirm their attendance at the MRc E-Challenge in the appropriate thread no later than 2 hours before event start.
  - a) A confirmation post must include car number, driver's LFS name, and status for the round.
  - b) Late or Failure to confirm attendance before the deadline will result in a 5-place grid penalty.
  - c) A driver may change his confirmation, with notification, until 1 hour before event start.  
No driver who has not confirmed "yes" by 1 hour before event start may partake in that round's event.

#### **VII. Pre-Qualifying Procedure**

1. In the event that more drivers are eligible for a round than that round has qualifying spaces available, a Pre-Qualifying session will be held.
  - a) The Pre-Qualifying will be held at the **[MRc] E-Challenge** server in specified time interval, where drivers will be free to set their lap in as many attempts as they want.
2. Top 30 registered drivers at the time of the Pre-Qualifying deadline will proceed to the Qualifying round.
  - a) Three additional drivers will be notified to be on standby in the event of a last-minute withdrawal before the Qualifying session.

#### **VIII. Free Practice Procedure**

1. A 20-minute free practice session will be held at the beginning of the event, officially timed.
2. Drivers are free to telepit and spectate from anywhere on circuit during this session, and may rejoin.
3. At the conclusion of the free practice session, drivers are to return to pitlane.

#### **IX. Qualifying Procedure**

1. The session will be held as a „one-shot“ session, each driver after being called will be permitted to perform 1 outlap and 1 timed lap.

- a) The session will be set to 30 minutes, in which all participants are expected to set their lap. This time can be extended if the session takes longer than expected, but no driver that joins the server after this mark will be allowed to participate in the session.
  - b) The Race Director will announce the group of 4-6 drivers, who will be expected to queue at pit exit. Pit Exit will be opened for a brief period of time to let respective drivers enter the course.
  - c) The group of drivers will have roughly 4 minutes to complete their outlap and one timed lap, after which they can spectate. The 4 minutes limit will not be measured, but action may be taken if a competitor deliberately prolongs his run.
  - d) After the group of drivers has completed their timed laps and are spectated, the Race Director establishes another group and the procedure is repeated.
  - e) Competitors can leave the pitlane only once and only when they are called in their respective group. If they fail to complete their timed lap, they will not be allowed to re-run (only exception for drivers who lose connection during their attempt).
  - f) "Leaving the pitlane" is defined as crossing the pitlane speed limit end line.
  - g) For the avoidance of doubt, a "timed lap" is recorded when you cross the timing line on the track at the conclusion of an out lap.
2. Drivers are free to telepit from on course, but not allowed to rejoin.
  3. Drivers must set a qualifying time within 107% of the pole qualifying time, excepting:
    - a) If a driver who has set a time within 107% of the pole position time during an Official Free Practice Session may be allowed to take part in the race at administrator discretion. To take advantage of this option, the driver must have completed a lap in qualifying, assuming there are free spots on the grid.
  4. Should the qualification be stopped and not restarted, the race grid will be set by times from pre-qualifying session.

**X. Super Pole Shoot-Out Procedure**

1. The qualifying session will be followed by a Super Pole Shoot-Out session, in which top 6 drivers from Qualifying will compete for top 6 spots on the grid.
  - a) The session will have the same format as the Qualifying, but drivers will be called one by one, starting from 6th fastest.
  - b) The session shall be approximately 10 minutes long.

## **XI. Race Procedure**

1. There will be one and only race in this event.
2. Race Distance:
  - a) The race will be set to 100 laps with no specific time limit.
3. The Race Grid will be based off of qualifying times, excepting grid penalties.
4. The race shall start with standard LFS standing start.
  - a) Jump Starts are penalized with a drive-through penalty. All starts will be reviewed by the stewards.
5. There is one compulsory pit stop in the Race. Drivers are permitted to make a pit stop at specific pit-window.
  - a) The pit-window is set, starting on lap 30 and ending on lap 70 (including).
  - b) For the avoidance of doubt, a lap in which a driver makes his mandatory stop is considered the lap which the driver is currently in (regardless of how many laps behind the race leader he is).
  - c) The compulsory stop has to be done under the green flag conditions. Drivers are still allowed to perform pitstops under SC or VSC, but these stops will not count towards the mandatory element.  
(exception: if the car is already past the pit entry line at the point the SC or VSC is called, such competitor may continue to perform his stop, that will be counted as mandatory)
  - d) No pitwork is requested, but **the refueling is strictly forbidden** at any point of the race. Drivers who attempt to refuel will be immediately disqualified from the session.
6. Drivers are not allowed to retire (spectate) without permission of race control from outside of the pit lane during a race session. Drivers breaking this rule may be disallowed to attend future runnings of the E-Challenge.

## **XII. Official Classification**

1. All drivers who start in the MRc E-Challenge race will be classified in the results.
2. Drivers who time out or lose connection to the server while racing **can not rejoin** the race in progress.

## **XIII. Success Ballast**

1. No ballast system in this event.

#### **XIV. Championship**

1. There is no official championships of the MRc E-Challenge as this running is a singular event.
  - a) There are no points awarded and only standings are the official results of the main race.
  - b) However, there will be F1-style points (minus the fastest lap point) awarded in the “Master Weekend” combined championship (E-Challenge, FBM Saturday and BF1 League), where the combined winner will be awarded with a small prize.

#### **XV. Communication**

1. All drivers are required to be in the stated voice chat server during all official sessions.
  - a) Talk back capability is recommended, but not required.
  - b) Each team entered will have its own channel created by the administration.
2. Blocking of in-game messages is prohibited and will result in a warning to the team to unblock messages. If the messages remain blocked, a DT penalty will be issued to the team.
3. Chat is prohibited during any qualifying or race session. In qualifying, there will be one grid slot penalty per offense. In the race, a DT penalty is issued.  
Repeat offenses may merit an SG penalty.

#### **XVI. Miscellaneous**

1. Failure to format a driver name correctly will result in a Drive-Through penalty to the driver.  
Please see the NDR Sporting Code for the correct format.
2. The administration reserve the right to modify this document at any time for any reason it deems fit.

## **XVII. Recapitulation**

1. This section's purpose is to recapitulate all critical points that are specific to this event and all drivers should be aware of in order to successfully compete in the event.
  - a) One-shot qualifying session followed by additional one-shot qualifying session for top 6
  - b) 100 laps long race with standard LFS standing start
  - c) Mandatory pit stop between laps 30 and 70, done under green flag conditions
  - d) No refueling at any point of the race
  - e) SC and VSC active